



### **Softball League Rules**

**All rules sanctioned by USSSA softball except the following “house rules”**

- ❑ With 2 strikes, if the batter hits a foul ball, they will be called out.
- ❑ The count on the batter will start at (0 balls, 0 strikes) 4 balls, 3 strikes will be used.
- ❑ No run rule per inning.
- ❑ Out of play line painted from 1<sup>st</sup> and 3<sup>rd</sup> base fence extended out.
- ❑ Illegal pitch called in the air
- ❑ 15 run rule after 5 innings when both teams have completed equal at bats.
- ❑ No inning will start after 7pm from the 5:45 game.
- ❑ All players must be on the facility waiver form/roster before they play. A team can add players to the roster up until the 8<sup>th</sup> week. Players who are not on the roster are ineligible. Teams using ineligible players will forfeit the games in question.
- ❑ A player cannot play on more than one team in any single division. Example: A player can play on teams in the Tuesday, Wednesday, & Thursday leagues, but cannot play with two teams on Tuesday night.
- ❑ If a player decides to join another team in the division, he must first be released from his initial team's roster.
- ❑ Maximum Arc will be 3-12.
- ❑ Three (3) courtesy runners will be allowed per game. The last person out must be the courtesy runner.
- ❑ Must start with at least 8 players (9<sup>th</sup> and 10<sup>th</sup> can be added with no outs enforced).
- ❑ If you start with 11 players (additional hitter) you can finish with 10 without penalty if a person is injured. If another player gets hurt, a team can finish with 9, then an out will be given when that person is supposed to bat.
- ❑ Injured player (no subs), when their turn comes back up in the batting order an out will be recorded.

- Re-entry with an injured player can only be done with the player that came out in that position and place in the batting order the same as when they came out.
- 5 minutes grace period only for 5:45pm starts; 7:00pm start no grace period.