

**Wegmans Food Markets
Summer Recreational Softball
Managed by Unity Health System Total Sports Experience**

Statement of Purpose

The Wegmans Softball League has been organized for Wegmans employees in order to:

- a) Create positive morale - a pride in being affiliated with Wegmans.
- b) Involve all employees - no matter the skill level
- c) Encourage positive competition and physical fitness.

Team Captain's Responsibilities

1. The team captain is responsible for obtaining a Captain's Rule Packet and Team Roster Form.
2. The team captain is responsible for knowing all of the rules stated in this rule packet
3. The team captain is responsible for following all roster requirements (see below).
4. The team captain is the only player who can represent the team and its players to the umpires, monitors, and/or Unity Health System Total Sports Experience (UHSTSE) staff.
5. The team captain must keep all players and spectators from their team under control.
6. The team captain must notify all players of the team's schedule as well as any changes that may occur to the schedule during the season.

Player Eligibility

1. All players of the league must meet the following criteria:
 - a) They have worked for Wegmans Food Markets for two consecutive weeks
 - b) They are active employees working on a regular basis
 - c) They have no written warning on file.
 - d) They have completed the roster/waiver form.

Rosters

1. Rosters, filled out completely, are due before the first game of the season.
2. Rosters can have a maximum of 20.
3. All players must sign the roster/waiver before they play. Individuals should see a UHSTSE staff member to complete a roster/waiver form before they play (if after week 1).
4. Players may play for more than one team (but not in the same division) only with prior approval from UHSTSE.
5. All changes to the team's roster must be made before the team's third game. These changes include adding a player to, or dropping a player from the roster. Captains should see a UHSTSE Staff member for a roster addition form.

Forfeits

1. A game shall be forfeited if a team has less than 8 players.
2. If neither team can field enough players the game will be declared a double forfeit.
3. A team is given 5 minutes after the scheduled game time until the game is declared a forfeit.
4. Any team using an ineligible player will automatically forfeit the game.
 - a) In addition to the forfeit, the team captain will be suspended from the next game.

- b) If the use of an ineligible player is discovered in retrospect, then all games in which ineligible players were used will be forfeited.
- 5. For any games forfeited, a score of 7-0 will be recorded in favor of the team who did not forfeit.
- 6. The team captain is responsible for notifying the league coordinator three hours before the scheduled game time if his/her team will forfeit. Any team who forfeits without a three-hour notice will be assessed the umpire's game fee.

Game Procedures

Leagues use USSSA rules, except for the following "house rules" listed here.

1. The pitched ball must have an arc extended 3' from release and not exceeding 10' from the ground.
2. The game will be called complete by the umpire if:
 - a) One team is winning by 12 runs or more after the fifth inning has been completed or 4 ½ innings if the home team is winning.
 - b) The losing team has batted at least 5 times.
3. A team may use a designated hitter as follows:
 - a) He/she can be placed anywhere in the batting order before the game begins.
 - b) The designated hitter may switch positions with a player on the field.
 - c) If the Designated Hitter (11th player) starts the game, the game must finish with a Designated Hitter (11th player). If for any reason, other than an injury, the 11th player does not finish the game, his/her position in the batting order will be an automatic out every time it is called to the plate.
4. Use of the designated hitter is optional to each team before the game starts.
 - a) If you start the game with a designated hitter in the line-up, they or their substitute must play the entire game.
 - b) If you start the game without a designated hitter, you cannot place a designated hitter in the line-up during the game.
5. Teams are allowed designated runners.
 - a) The last male/female that batted out may act as a designated runner.
 - b) Males must run for males. Females must run for females.
6. The two foul ball rule will apply to the Wegmans Softball league.
 - a) Once a player has two strikes he/she is allowed one foul ball;
 - b) The second foul ball will result in a strike out.
7. To provide fair and equal level of **co-ed competition** to all participating, the following rules will be used in addition to the rest of the league manual.
 - a) 10 players (5 men and 5 women) make up a team.
8. If a co-ed team cannot field 10 players (5 men and 5 women) that team can either choose to:
 1. Play with 9 players in which case the 10th spot in the lineup would be an automatic out every time it is called to the plate. In this situation there must be 5 women and 4 men. You cannot have more men than women at anytime.
 2. Or play with 8 players (4 men and 4 women) in which case there is no automatic out for the missing 9th and 10th positions in the batting order.
9. Outfielders must stay in the outfield until the ball is hit. You cannot have more than the designated number of infielders. If this rule is violated it will be a judgment call by the umpire and the batter will automatically advance to first base. If a runner is on first base, runner will advance.

10. Substitutions - male for male, female for female.
11. Co-ed designated hitter ruling: When using a designated hitter for coed games, the captain has two options:
 - a) He may use two designated hitters - one male and one female to maintain an alternating batting order;
 - b) He may use no designated hitter.
12. All games will start promptly. A five-minute grace period will be given if one or both teams do not fulfill the requirements of fielding a team.
13. Curfew:
 - a) If your game starts at 5:30pm, no full inning will begin after 6:50pm unless the game is tied.
 - b) If your game starts at 7:00pm, the game will be called if the umpire deems another full inning cannot be completed before dark.
13. A game is considered complete if:
 - a) 5 full innings have been completed (4½ if the home team is ahead).
 - b) It does not matter if a game is called due to darkness, rain or curfew; if at any point after a game has completed 5 innings and the umpire calls the game for the above reasons, the game is complete and whichever team is winning at that point receives the victory.
 - c) The completion of the game **will not** depend on if the game is in the 6th or 7th inning, or top or bottom of an inning; once the umpire calls the game it is over.
14. A game is not considered complete if:
 - a) 5 full innings have not been completed.
 - b) If the game is called due to darkness, rain or curfew, both captains and the monitor must note in scorebooks exactly what point the game is at (inning, batting order, #of outs, etc.) so that the game can be resumed on a later date.
 - c) Exception to this rule: The 12 run rule will come into effect at the monitor's discretion. If the game is called due to darkness, rain or curfew and a team is leading by 12 or more runs, TSE Staff has the right to declare the game complete despite the fact that 5 full innings have not yet been completed.
15. **The "Unsportsmanlike-Conduct" Rule:**
 - a) Umpires and UHSTSE Staff do not have to and should not be expected to wait until a situation gets out of control before it is remedied. Any unsportsmanlike conduct (swearing, taunting, fighting, using abusive language, threatening etc.) will result in immediate disciplinary actions taken by the monitors, umpires, or UHSTSE Staff.
 - b) This rules serve as a warning to all captains, and it is the captain's responsibility to inform their team members. There will be no excuses for any unsportsmanlike conduct, **and first time warnings do not have to be given.**
16. There is a 7 run rule per inning for Coed Leagues.
 - a) The run rule is waived for the 7th or last declared inning.

Equipment

1. Catchers must wear softball/baseball masks and chest protectors. Failure to do so will result in ejection from the game. This is your warning; no warning has to be given during the game.
2. Teams must wear sneakers or athletic shoes without metal cleats. Street shoes and bare feet are not allowed.

Scorebooks

1. Each team must maintain an official scorebook, which is provided at the first game.

2. The captain is responsible for completion of score sheet requirements:
 - a) The score sheet must be signed by the team captain and the monitor.
 - b) A copy must be given to a UHSTSE staff member.
3. The captain is responsible for signing their team in with the UHSTSE staff (both first and last name and employee number) and with the other team.
4. All employees must verify eligibility (ID check with team roster) with a UHSTSE staff member and receive a bracelet in order to play.

Player Conduct

1. Please have fun! But remember, we represent the company at all times and a sense of fair play and good-natured competition is important.
2. Captains are responsible for their player's conduct on and off the field as well as their spectators present on the Wegmans Fisher Road Complex.
3. If a batter throws his/her bat, they may be warned, called out or ejected depending on the severity of the incident, intent and additional factors.
4. Any player ejected from a game for any reason will automatically sit out the next game.
 - a) Ejections include all unsportsmanlike conduct, continuous arguments or harassment of monitors, umpires, spectators and/or opposing players.
 - b) When a player is ejected from a game, he or she must leave the facility and playing grounds immediately. Failure for an ejected player to leave could lead to the forfeit of a game, under the monitor and umpire's discretion.
 - c) UHSTSE Staff will review the details of any ejection, and recommend further action if necessary.
 - d) If a player is ejected as a result of any type of physical altercation, or threatening a physical altercation, a suspension of any length of time, including a lifetime suspension, is possible.
 - e) Both umpires and UHSTSE Staff have the authority to eject players.
5. Alcoholic beverages are not allowed at Wegmans Recreation Events. Players or spectators with alcoholic beverages will be asked to leave the property.
6. Fisher Road rules are posted. The speed on Fisher Road Recreation Complex driveways is 15 mph. Wegmans Loss Prevention, Gates Police Department and Monroe County Sheriff Department will enforce the speed limit.

Post Season

1. Top 4 teams in each division make the playoffs.
2. Players who have not participated in at least 3 regular season games will not be eligible for the playoffs.
3. Tie Breaking System:
 - a) First tie- breaker – Head-to-head record. Results from head to head competition among teams tied during the regular season. If a forfeit is involved in the tie breaker, the team which forfeited would lose the tie breaker.
 - b) Second tie breaker – Least amount of runs conceded in head-to-head games.
 - c) Third tie breaker – Least amount of runs conceded all season (all regular-season games included).
4. For the Playoffs, the 12 run rule is still enforced.
5. For the Championship Game, the 12 run rule will still be enforced.

League Classifications

1. Competitive and Recreational divisions will be offered for both Coed and Men's divisions.
2. If enough teams do not sign up for each separate division we may combine the two divisions.

Protest Procedures

All umpire decisions are final. There are no protests.

Inclement Weather/Game Cancellation Information

1. Games will be canceled whenever (in the opinion of the umpires and/or TSE Staff) severe weather conditions exist.
2. To make certain of any cancellations, call the **TSE Softball Hotline (234-0511)**. A recorded message will give you the latest information. *Phone cards are available to you so that this number is always handy and readily available to you.*
3. Games will be re-scheduled during the regular season, where open time slots permit.

Scores and standings will be kept on-line at www.totalsports-experience.com

League contact information:

Unity Health System Total Sports Experience
880 Elmgrove Rd.
Rochester, NY 14624
(585) 458-GAME (4263)
(585) 234-0511 –Softball Hotline
(585) 458-2996-Fax

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